

# CALCHESS STATE SCHOLASTIC CHAMPIONSHIP REGULATIONS

## SECTION I: THE CALCHESS STATE SCHOLASTIC CHAMPIONSHIPS

1.1 The Championships should be held, whenever possible, the first weekend of April or as close to said date as possible.

1.2 Bids for the Tournament should be presented to the CalChess Board of Directors as soon after the current year's Championships. The CalChess Board of Directors may set a deadline for submissions of bids. If no bids are received, or none are acceptable to the Board, the process may be reopened.

1.3 The Championships shall have a K-12 Championship (High School), K-8 Championship (Junior High School), K-6 Championship (Elementary School), K-3 Championship (Primary School) and Kindergarten Section. At least one section should be available in each of these divisions for players whose ratings may not merit competition in the Championship divisions with the exception of the Kindergarten section.

## SECTION II: GENERAL REGULATIONS

2.1 The United States Chess Federation's Rule Book establishes the regulations for this tournament. The Scholastic Committee and the CalChess Board of Directors has supplemented those rules with the following:

2.1.1 No interference in any individual's game. This may result in immediate forfeiture.

2.1.2 No disruption of the tournament either inside or outside of the playing rooms.

2.1.3 No entering the computer/Tournament Director area without permission from the Director. The only individuals allowed in this area are the directors and the liaisons for the tournament.

2.1.4 Players with any questions about their game should stop their clock and raise your hand until a TD arrives at your table.

2.1.5 Parents/coaches with any questions about the tournament—pairings, placement, seeding, location—should be directed to a TD, preferably the Chief TD of the section. The appropriate TD will return with an answer and if need be a resolution to the question at a designated area outside the computer area.

2.1.6 The Chief TD, the organizer or the CalChess President (or his or her designee) may expel from the site anyone who violates the rules. The Chief TD, the organizer or the CalChess President (or his or her designee) must recuse themselves from any such action if they have players or a team in the competition that could benefit from the action. An appeal by the player, parent or coach to his/her removal may be heard by a committee of TDs, appointed by the Chief TD, who were not part of the original decision. The appeal must be filed in writing and heard before the next round and at the latest before the end of that round. If an appeal is made, no player, parent or coach will be expelled until the appeal is decided.

2.1.7 Speaking to anyone other than a TD about any of the games in progress, including your own, may result in a penalty.

2.2 Half-point byes will be available for one round, if requested with an advanced entry. 0 point byes shall be available for all rounds. No half-point byes will be available for the last round.

2.3 Players registering the day of the event might not be paired for the first round and might not be eligible to receive the one half-point bye points.

2.4 No section changes may be made for players after the announced check-in time, except for errors made by the organizing and/or TD staff.

2.5 All substitutions or section changes at check-in should be made the day before the first round. Changes made after that may be subject to a late fee equal to the early registration fee being levied, with the exception of errors made by the organizing or TD staff.

2.6 Pairing players from the same school should be avoided in the first few rounds of a tournament, but may be required for a fair and equitable individual championship determination. When possible, players from the same school should not be paired together unless more than half of the players in a score group are from the same school.

2.7 The recognized forms of notation are algebraic and descriptive.

2.8 Recording of chess notation is required in the K-6 Championship sections of all sections of the Junior High/Middle School and the High School.

2.9 Although strongly encouraged, the recording of chess notation is **not required** in the non-championship sections of the Elementary, nor any of the Primary school sections grades K-3. However, those not keeping score give up the right to claim time forfeitures in the primary time control or draws requiring the corroboration of a score sheet.

2.10 Specially designed large scoresheets may be available for the K-6 sections. Scoresheets may be printed in the tournament program booklet.

2.11 Any individual, who because of religious conviction, cannot record or use a clock at the tournament has the right to have a designated individual record the moves and punch the clock. However, a request for this exception must be submitted in writing at least two weeks prior to the championships in order for the organizer to find a qualified person to notate and work the clock.

2.12 A playoff will be held as soon as conveniently possible following the Championships if there is a tie in the High School Section for the representative from CalChess to the Denker Tournament of State High School Champions, and for the representative for CalChess to the Barber Tournament of State K-8 Champions. Tournament time controls and rules will apply for the playoff. Any contender not showing for the playoff will forfeit the chance to represent CalChess.

2.13 The tournament organizer has the right to immediately expel any player using a site telephone (pay or otherwise) without a monitor or a TD. However, this disciplinary action should appear on the application and in the program and must be posted at all telephone banks.

2.14 The Primary sections of the event must be closed to everyone except the players and tournament staff (always be prepared to restrict access when necessary). Relatives and coaches of players are not allowed to serve as volunteers in the same section as participating players.

2.15 The organizer may close off other sections of the championship.

2.16 When both players agree to a result, the game is over. The players must fill out and sign the result sheet indicating the result of the game. The players should leave the final position intact until a TD picks up the result sheet at the board. If a dispute over the result of a game arises, the result sheet filled out by the players will be considered the official result of the game, unless further evidence is provided that the result sheet is incorrect.

2.17 Announcements should be made prior to the start of each round.

2.18 Late arrival forfeits will occur 30 minutes from the announced round start time or 15 minutes from the actual start time, whichever is later. Late arrivals may also have their pairing changed as determined by the floor TD.

2.19 Photography using cameras with flash or audible shutters is restricted to the first five minutes of each round. The tournament organizer may assign a staff photographer who can take photographs at anytime as long as they are silent and unobtrusive.

2.20 At the CalChess State Scholastic Championships analog clocks will have preference in all divisions of the K-6 sections; in all other sections, the current U.S. Chess Federation Clock Preference Rules will apply. Both players can agree to use a digital clock in the K-6 sections. All other U.S. Chess Federation regulations applying to clock use must be followed.

2.21 Except for chess clocks and approved electronic scorekeeping devices (see Appendix F) all electronic devices that a player or spectator brings into the playing room must be turned off at all times. A spectator who brings any electronic device into the playing room without turning the device off will be asked to leave immediately. Any player who brings an electronic device (other than a chess clock or an approved electronic scorekeeping device) without turning that device off may be penalized. Player penalties for using or possessing an electronic device that has not been turned off may include game forfeiture and/or expulsion from the tournament.

2.22 Coaches, parents and players should make sure the results are posted properly. It may not be possible to correct mistakes that are reported more than one round late.

### **SECTION III: ELIGIBILITY REQUIREMENTS**

3.1 Individual and team titles may be won only by Northern California residents. Any scholastic player or team can win the place trophies.

3.2 All players must be U.S. Chess Federation members and all non-school Clubs must be registered with the USCF.

3.3 Age requirements: the following ages are as of January 1 of the year of competition:

<b>CalChess States:</b>	<b>Grade Level:</b>
Elementary: Under age 13 Kindergarten: Under age 7 K-3: Under age 10 K-5: Under age 12  Junior High/Middle School: K-8: Under age 15 K-9: Under age 16  High School: K-12: Under age 19	Kindergarten: under age 7 1st Grade: Under age 8 2nd Grade: Under age 9 3rd Grade: Under age 10 4th Grade: Under age 11 5th Grade: Under age 12 6th Grade: Under age 13 7th Grade: Under age 14 8th Grade: Under age 15 9th Grade: Under age 16 10th Grade: Under age 17 11th Grade: Under age 18 12th Grade: Under age 19

3.4 The USCF rating supplement to be used for any State Championship should be clearly displayed on tournament flyer.

## SECTION IV: TEAM REQUIREMENTS FOR SCHOLASTIC EVENTS

4.1 CalChess State Scholastic events are both individual and team events. Players are allowed to compete as individuals and as a member of a team.

4.2 Each school may enter **only one team per section**. To play as a School Team, all players must be enrolled as full-time students at the school they are representing. **No combined schools are allowed.**

### 4.3 Home schooled players

a. A player that is home schooled can join a chess team within their local public school district,  
AND

b. A home schooled student can join any private school chess team that is in the same school district that they live in,  
AND

c. Evidence is presented to the tournament Chief TD that the player meets all these conditions and is accepted by the Chief TD. The player must provide all the information no later than thirty days prior to the start of the tournament such that the Chief TD can reasonably verify all information.

4.4 A school is defined as having **one name**, is located in **one building** or **connected adjacent buildings**, and is under **one administrator** and which provides core curricular instruction in English, math, science and social studies.

4.41 **Example 1:** A school district (K-12) may be incorporated under one name, in one school, with one principal. Its K-6 students may play for that school's elementary, Junior High/Middle School and high school teams, while its grades 7-9 students may play for its Junior High/Middle School and high school teams.

4.42 **Example 2:** A school district may house certain grade levels (K-6, 7-9, etc.) in separate schools with different principals. Its students may represent only the grade level/s covered by their particular school.

4.5 A School Team must contain a minimum of two players from the same school to be eligible for team prizes.

4.6 School Team or non-school Club size is unlimited, but only the top 4 scores count in the State Championships and top 3 in the Grade Level.

4.7 The Coach is responsible for assuring that all of his players are properly registered as members of his School Team or Club.

4.7.1 Players, parents and coaches should verify the entrant's team designation on any pre-entry list as well as the printed standings/pairings at the tournament.

4.7.2 No additions or corrections to Team rosters can be made after the second round.

4.8 USCF Scholastic Affiliate Membership is encouraged for all schools.

4.9 The tournament organizer may offer Club as well as School Team awards.

4.91 If more than two players from the same school are competing in the same section they must constitute a School Team. The third school player and all others in that section will have no say in their being designated part of the School Team.

4.92 Players cannot compete for both a Club and a School Team.

4.93 No additions or corrections to Club rosters can be made after the second round unless it is the removal of a qualified School Team player as noted in 4.91 above.

4.10 No School Team or Club award can be given for the combined points of the Clubs or School Teams in more than one division/section.

4.11 No School Team or Club award will be given in the Kindergarten section.

4.12 A list of pairings by team may be provided to coaches at least 15 minutes prior to the start of each round. All players from the team should be listed alphabetically regardless of section. The team pairing lists should be distributed alphabetically by team.

4.13 Team standings should be posted as soon as possible after each round ends.

## **SECTION V: TIE-BREAKS**

5.1 Computer programs are now used to determine pairings, standings and **tie-breaks**.

5.2 If tie-breaks are done by hand, they should be calculated at the end of the next-to-last-round. Careful preparation for manually calculating tie-breaks is necessary, even when using a computer.

5.3 **All** players tied for First Place are considered co-winners, but trophies will be awarded based on tie-breaks. Only the winners of a championship section shall be designated **State Champion**. If the winner(s) of the championship section does not reside in Northern California, then the title will be awarded to the highest position attained in the section by a resident(s) of Northern California.

5.4 Tie-breaks are used only to award trophies. Players or teams with like scores are equal and may change the plate on their trophy to reflect this (at their own cost).

5.5 When individual scores are equal, the following order of tie-break systems will be used to designate individual awards:

5.51 Modified Median

5.52 Solkoff

5.53 Cumulative

5.54 Cumulative of Opposition

5.55 Kashdan

5.56 Game result between tied players

5.57 Most Blacks

5.58 Coin flip

5.6 When team scores are equal, the following order of tie-break systems will be used to designate team awards:

5.61 Total individual cumulative

5.62 Total Solkoff

5.63 Total Kashdan

5.64 Coin flip